

By-Laws 2024 Season

Approved by Board of Directors 12/7/23



Fremont Centerville Little League California District 14

www.fcllbaseball.com

General

1. Each team will be responsible for cleaning the field after each game, including the bleacher areas and the dugouts. The trash cans are to be emptied into the dumpster after the last game on Saturday.

Parking

- 1. ONLY the following people are allowed to bring motorized vehicles into the field areas and snack bar of each park:
 - a. Field Maintenance

- b. Snack Bar Buyer
- c. Pizza delivery driver
- d. Closing Snack Bar Manager
- e. Equipment Manager (when delivering equipment.)
- f. Team manager dropping off equipment.
- g. Board members on meeting nights.
- 2. At Marshall Park, handicapped parking will be allowed in designated areas only. (Parking will be at their own risk)
- 3. At Mattos, no vehicles on the field or blacktop areas except for those needed for field maintenance and deliveries to the snack bar. Coaches and/or parents are not to park on the field or to drive onto the field or blacktop to drop off equipment bags. After the field maintenance is done and/or the snack bar delivery made, the vehicle must be immediately moved off the field/blacktop and parked in the parking lot. THIS IS
 - FREMONT UNIFIED SCHOOL DISTRICT POLICY AND APPLIES TO EVERYONE!!!
- 4. At Patterson, parking is only permitted in designated parking lots in front of the school or on the street behind the school. No cars (even for dropping off equipment, players, etc.) are permitted on the paved area outside or inside the gates at the rear of the school near the Daycare Center. This is a Fremont Unified School District Policy and therefore, impacts the future of our league at Patterson.
- 5. At Glenmoor, parking is only permitted in designed parking lots in front of the school. No cars (even for dropping off equipment, players, etc.) are permitted on the paved area outside or inside the gates of the school. This is a Fremont Unified School District Policy and therefore, impacts the future of our league at Glenmoor School.
- 6. At Maloney, parking is only permitted in designed parking lots in front of the school. No cars (even for dropping off equipment, players, etc.) are permitted on the paved area outside or inside the gates of the school. This is a Fremont Unified School District Policy and therefore, impacts the future of our league at Maloney School.
- 7. Violations of FCLL Parking Policies shall result in the following penalties with due course of action to be taken by the FCLL Board of Directors:
 - a. 1st Offense: Written warning
 - b. 2nd Offense: Appearance before the Board of Directors
 - c. 3rd Offense: One game suspension and possible disqualifications from All Star
 - Manager selection
 - d. 4th Offense: Suspension for the remainder of the season
- 8. Anyone parking cars near any field do so at their own risk.

Umpire

 All FCLL umpires are volunteers and must complete a background check. Umpires are comprised of managers, coaches, parents and other league approved volunteers who have attended an Umpire Training clinic. FCLL may also use District-approved umpires.

All Managers and/or a team representative are required to attend at least the scheduled basic umpire clinic. Each team in the Junior, Intermediate, Major and Minor A divisions must provide at least two, and up to five volunteers to the Umpire Coordinator. Each team in the Minor B and T-Ball divisions must provide at least 2 volunteers to the Umpire Coordinator. Every Manager or team representative will be required to umpire at least three (3) games per season. All Coaches are required to umpire at least two (2) games per season.

- 2. A minimum of 2 umpires are required and assigned to each scheduled Junior, Intermediate, Major and Minor A game.
- 3. The Umpire in Chief will determine the umpire schedule.
- 4. Players who have attended an Umpire Clinic may be a base umpire in any division, and a plate umpire in any division except their own.
- 5. Teams are required to provide volunteer names to the Umpire in Chief a minimum of 1 week prior to the start of the first season game, for all their assigned games.
 - a. If a team is unable to provide volunteers for their scheduled shift, they MUST notify the UIC 3 days before their scheduled day. Teams are encouraged to try to find substitute workers, however, the UIC will make their best effort to reschedule the team shift and find volunteers to cover the day. Teams failing to cover shifts will be charged League Support funds.
 - b. If UIC must find a different volunteer umpire, a penalty fee (equivalent to hiring an umpire) will be deducted from the original scheduled team's fund and deposited into League Support account. Penalty fee is \$50.00 unless other documented umpire hiring fees are presented.
- 6. Failure to comply with umpire duty requirements will result in the following penalties with due course of action to be taken by the FCLL Board of Directors:
 - a. 1st Offense: Duties rescheduled
 - b. 2nd Offense: One week of reduced practice time
 - c. 3rd Offense: Two weeks of reduced practice time
 - d. 4th Offense: One game suspension of the offending team's manager.

Managers/Coaches

- 1. All persons interested in managing/coaching shall complete a Volunteer Application and a Manager/Coach Application noting their interest (now done online during the registration process).
- 2. Managers for the competitive divisions including Minor A, Majors, 50/70s, Juniors, and Seniors will be vetted through the following approval process prior to the tryouts.
 - a. Submit an additional interest form
 - b. Interview with the Coaching Coordinator(s) and President
 - i Note that being interviewed does not guarantee team assignment.
 - c. Be nominated by the president and approved by the Board
- 3. In addition to usual coaching duties, all interested parties should understand the FCLL minimum expectations for Managers and Coaches (outlined below) prior to volunteering. FCLL expects volunteer managers and coaches to agree to these minimum expectations. The league shall perform a background check (as required by Reg. I (c) 5 & 6) prior to submitting their names to the Board for approval. Coaches shall be approved after the teams are formed.
- 4. Minimum expectations: All managers and coaches must attend first aid and coaching / baseball / softball skills training every 3 years, and at least one from every team must attend in the current year. Managers and coaches must attend all ofall the following:

- a. Coaching Clinic
- b. District Rules Clinic
- c. All Managers and/or a team representative must attend scheduled District Umpire Clinics
- d. Annual First Aid/Safety training (at least every other year)
- e. Concussion training
- f. Sudden Cardiac Arrest training
- g. SafeSport Abuse Training
- h. Field Preparation Training
- i. Umpire duties as described in the Umpire section of the Bylaws.
- 5. Home team Manager Responsibilities (with help from the team):
 - a. Watering and dragging the infield,
 - b. Preparing the pitcher's mound and batter's box, including filling holes,
 - c. Chalking the baselines, batter's boxes, runner's lane, and coach's boxes.
- 6. The visiting team Manager (with help from team) is expected to fulfill the field cleanup / pick up duties after each scheduled game and clean up trash in the dugout and stands. If it is the last game of the day, also put away the bases and league equipment, lock/secure equipment boxes and empty the garbage cans.
 - a. If the visiting team is a non-FCLL team then the home team will be responsible for these duties.

Financial

- 1. The operating budget of FCLL includes income collected from player registration fees, sponsorships and fundraising. Registration fees are used toward the purchase of uniforms, equipment, field maintenance, insurance for players of FCLL as well as the Charter fee to Little League Baseball. These purchases are made well in advance of the season. Therefore FCLL will NOT offer refunds for players (and their families) that withdraw, are suspended, or are dropped from the League roster. FCLL will accept refund requests prior to the draft and the Board of Directors will vote to decide whether to honor a refund request, but there are no guarantees that a refund will be offered. To be considered for a refund, you must submit to the FCLL Board of Directors a written request for a refund. Requests will only be considered for medical issues, families moving out of the area and family income issues. Your written request must detail the reason(s) for the refund.
- 2. A 5% administration fee will be assessed for all refunds.
- 3. Scholarships are available.
- 4. Treasurer may issue refunds without board approval when due to erroneous registrations (i.e. out-of-boundary addresses, documented erroneous charges, or other similar mistakes.)
- 5. All receipts for League related expenses must be submitted to the treasurer within 60 days of expenditure and no later than September 15th of the current year.
- 6. Executive Board Members have discretion to spend funds budgeted to their programs for items related to approved Operating Budget expenditures.
- 7. League Support:
 - a. "League Support" is team deposits allocated to "League Support" to pay any "charges" enforced during the season (snack bar/umpire no shows).

- b. League Support amounts are \$50 for each no-show for umpire or snack bar duty. League Support amounts will be allocated out of the Team Funds Deposit to the League Support account. Additional penalties for no-shows could include:
 - i. Duties rescheduled
 - ii. Additional duties added
 - iii. Loss of practice time
 - iv. iv. Team Manager Sanctions

Fundraising

- 1. To supplement the operating budget of FCLL, the League engages in an annual Fundraising program. ALL players and their families are strongly encouraged to participate. Each year the Board of Directors will set a minimum fundraising responsibility for which each player is accountable. Families with multiple players may not combine their fundraising responsibilities to the minimum each player has their own minimum.
- 2. Families may opt for a "buyout" from the fundraising program. The League will establish a buyout value per player. Buyouts are paid on an individual player level.
- 3. In lieu of participating in the fundraising program a family may wish to solicit a Sponsorship amount that equals or exceeds the "buy-out" amount. The value of which will be established by the league. This option allows a family to bring in a specified amount of money (cash or check) to the League from an outside sponsorship source.
- 4. Player mandatory fundraiser event will be the hit-a-thon. Other fundraising opportunities for parents will be available for families to meet the minimum fundraising goal.

Safety

- No Smoking or Alcohol is permitted on Little League facilities or school grounds.
 Violation of this policy could result in our school facility use permits being revoked.
 Violations of No Smoking/Alcohol will result in disciplinary action taken by the FCLL
 Board of Directors.
- 2. There will be no climbing on fences or backstops at any time, unless supervised by Field Maintenance.
- 3. Bicycles, scooters, skateboards, roller blades should be walked or ridden at a safe speed near the field.
- 4. No children under 16 shall operate the Golf Cart, unless under adult supervision (on board).
- All Managers, Coaches and Team Parents must complete the following trainings.
 Umpires and other league officials must complete SafeSport, Sudden Cardiac Arrest and Concussion Protocol trainings.
 - a. SafeSport Training at https://www.littleleague.org/player-safety/childprotection-program/safesport-resources-parents/
 - b. Sudden Cardiac Arrest Training at https://epsavealife.org/sca-preventiontraining/
 - c. Concussion Protocol Training at https://www.cdc.gov/headsup/resources/training.html

- d. First Aid training either by attending face-to-face training sponsored by the league or completing the USA Baseball "A" Certification at http://sportdev.org/USAB/Certification/ACertification.aspx, which includes:
 - First Aid Course
 - Abuse Awareness Course
 - Confident Baseball Coach Course Pitch Smart Course
 - "A" Certification Code of Conduct

The free three-tiered program aims to better serve baseball athletes and communities in the US.

- 6. When batting (no matter what type of ball is used), players are REQUIRED to wear batting helmets. This applies to both practices and games. When retrieving bats during games, the player must have a batting helmet on and coaches are not allowed to retrieve bats. Players or volunteers under the age of 18 serving as 1st or 3rd base coaches must wear a batting helmet.
- 7. Any player serving as a catcher (for example catching for a coach who is hitting balls) during infield or outfield practice must wear a catcher's mask with dangling throat guard, catcher's glove and cup.
- 8. First Aid kits must be available at all practices and games.
- Managers/coaches are required to report all injuries that occur during an FCLL game or practice, regardless of how minor they appear, to the FCLL Safety Officer within 24 hours. Simultaneously, the manager/coach must complete an Injury Report and any additional needed background information.
- 10. In the case of a serious injury where the player or Manager/Coach/Umpire seeks medical attention, the League Safety Officer and President shall be notified immediately by cell phone. Any player injured on or off the field that requires medical treatment by a doctor must submit a physician's release to the Player Agent. Upon approval of the President, Player Agent, and Safety Officer, the player may return to baseball or softball activity.
- 11. There will be no playing catch or batting of any type near the snack bar building outside the field of play.
- 12. On any school grounds, there will be no playing catch or batting of any type within the walkways and common areas of the FCLL complex. This includes pitchers warming up.

Snack Bar

- 1. Anyone working in the Snack Bar will receive one 1 large drink and food item.
- 2. Volunteer UMPIRES may receive 1 large drink and food item.
- 3. Funds will be removed from the cash register by the snack bar manager on duty ONLY, counted and witnessed by an adult and delivered to the treasurer or the president at the end of every shift, excluding Saturdays when it can be delivered at the end of the day.
- 4. An adult must supervise all children in the meeting area of the snack bar.
- 5. At Marshall Park, only the Snack Bar Manager or a Board Member may authorize use of the phone.
- 6. The team responsible for staffing the snack bar must provide names of snack bar volunteers to the Snack Bar Coordinator for all assignments a minimum of 1 week prior to the first game of the season.

- 7. If a team is unable to provide volunteers for their scheduled shift, they MUST notify the Snack Bar Coordinator 3 days before their scheduled day. Teams are encouraged to try to find substitute workers, however, the Snack Bar coordinator will make their best effort to reschedule the team shift and find volunteers to cover the day. Teams failing to cover shifts will be charged League Support funds.
- 8. If a team does NOT provide ample notice or has volunteers that do not show up, a \$50 fee will be imposed on the team and deducted from the team's general fund. If there is not enough money in the team general fund, disciplinary action will be taken per above by-laws.

Uniforms

Only uniforms issued by the league are to be worn during all games and FCLL events where jerseys are worn, including picture day.

Players

- 1. Any player injured and unable to play in (1) game or practice must be reported to the Player Agent within 48 hours of injury.
- 2. It is the full responsibility of the manager, not the scorekeeper, to make sure all special notes are indicated in the scorebook(s), such as no shows, injuries, disciplinary actions, benching and PROTESTS.
- 3. Players will start at least every other game they play in throughout the regular season in all divisions.
- 4. Minimum play in all divisions will be 9 defensive outs and 1 at bat. Defensive outs do not have to be consecutive in continuous batting format. This rule will be relaxed for shortened games but each player should still receive minimum play of 6 defensive outs and 1 at bat per little league rules.

Baseball Divisions

League Age	Division	League Age	Division
4, 5, 6, 7**	T-Ball	11-13*	50/70
6,7,8,9**, 10***	Minor-B	12~, 13*,14*,15**	Juniors
7**,8,9,10,11, 12****	Minor-A	13**,14* , 15,16	Seniors
9**,10,11,12	Major		

^{*} This age is a pivot year and Division will be the choice of managers during the draft.

^{**} These ages will be the exception rather than the rule and will be based on safety, player ability and the recommendation of the Player Agent.

^{***} This age will only be allowed with Player Agent approval.

^{****} This age would require a waiver from District, agreed on by District Administrator, League President and Parents of Player

[~] Eligibility is based on player evaluation, requiring team manager recommendation, Player Agent approval and Board approval. A 6 year old may only play minors if they have had 1 year of T-ball.

Softball Divisions

FCLL offers a Little League softball program for girls league age 6-16, subject to the number of players who register at each level. The following table defines the divisions of play that we offer.

Division	League Age	Notes/Restrictions
Tee Ball		Combined with FCLL Baseball
Minor Coach Pitch (Pioneer)	7-9	6 year olds allowed with 1 year of experience
Minor Player Pitch (Minor)	8-12	12 year olds only with district approval
Major	10-12	
Senior	13-16	

Volunteers

- 1. All volunteers must fill out the annual Volunteer Application or use the JDP Quickapp which is stored on the JDP database, provide a copy of a government issued photo ID, and go through the background check process.
- 2. All volunteers 18 years of age or older, who have contact with children for more than 16 hours per month or 32 hours per year must complete a fingerprint background check in addition to the standard Little League background check requirements. Fingerprinting is a 1 time requirement
 - a. Volunteer must request a partially completed form with the ORI number from the local Little League.
 - b. The league volunteer must select a Live Scan location to conduct the fingerprints.
 - i https://oag.ca.gov/fingerprints/locations
 - c. The league volunteer should complete form 8016 Request for Live Scan Services either online or bring the completed form with them to the Live Scan location.
 - i https://oag.ca.gov/sites/all/files/agweb/pdfs/fingerprints/forms/BCIA 8016.pdf?
- Volunteers must inform themselves annually of SafeSport requirements as explained at https://www.littleleague.org/player-safety/child-protectionprogram/safesport-resources-parents/
- 4. Teams will be called on to provide volunteers for activities throughout the season (Snack Bar, Umpiring, Field Maintenance, Opening Day, Spirit Day, Closing Day, etc.). It is the responsibility of the Team Parent and Manager to identify volunteers to fill all volunteer duties.
- 5. Each team must provide volunteer(s) to represent the team at each work party.

 Managers must get Field Maintenance approval to hold practice on work party days.

Awards

1. Clayton Rice III, Sportsmanship Award: The manager will provide the name of one player from each team (T-Ball and above) for the sportsmanship award, subject to board approval.

- Team Mom (Parent) Award: The Team Mom Coordinator and Auxiliary President will nominate one Team Mom for the Team Mom Award, with Board Approval. The recipient will be honored by FCLL with an award at the FCLL Closing Day Ceremonies.
- 3. Bob Slyter Volunteer of the Year Award: Each year FCLL will recognize a distinguished volunteer for their peerless dedication and time to benefit the players of our League. The Board shall select the individual from nominations and recommendations throughout the year. The recipient will be honored by FCLL with an award at the FCLL Closing Day Ceremonies.
- 4. Nick Bontempo Coach of the Year Award: Each year FCLL will recognize a distinguished Manager or Coach that best exemplifies the ideals of Little League Baseball and FCLL, whose philosophy, teachings and spirit honor the simple concept of "Get it right for the Kids." The Board shall select the individual from nominations and votes throughout the year. The recipient will be honored by FCLL with an award at the FCLL Closing Day Ceremonies.

Use of Batting Cages

Use of the batting cages is a privilege for FCLL members. Users must agree to abide by rules for proper use and care of the batting cages.

- 1. No metal cleats may be worn inside the cages.
- 2. Players must wear a helmet while inside the cage.
- 3. There must be at least one coach in the cage when players are present
- 4. Users will not have food or drinks (except bottled water) in the cage. This especially includes no sunflower seeds or chewing gum.
- 5. Users will treat all equipment with respect and care for purposes of safety as well as good maintenance.
- 6. After use pick up balls and put back into buckets.
- 7. Replace protective tarps/covers.
- 8. Leave the cage ready for the next users.

General Conduct and Citizenship

- 1. Little League Regulation XIV governing decorum and behavior of players, managers, coaches, umpires and league officials, on or off the field, will be strictly enforced by the Board of Directors. Anyone violating Regulation XIV(a) or (e) is subject to disciplinary action. The regulation includes any Little League activity (e.g. post-game pizza party) and includes online and social media.
- The conduct of players, coaches, managers and league officials will be closely scrutinized by FCLL. The umpires will be in complete charge of all games once started. The umpires will enforce all rules with special emphasis on ensuring good sportsmanship by all participants. The FCLL Board of Directors will fully support the umpires at all times.
- 3. All fans and parents attending games or practice involving teams from FCLL are expected to uphold the highest standards of behavior and decorum. Taunting, baiting, harassing, or interfering with any on-field activity, player, umpire, manager, coach, League Official and other spectators is prohibited. Anyone involved in these

activities will be asked to leave the playing field area. If the individual repeats the behavior, the individual may be banned, by action of the Board of Directors, from attendance at any FCLL team or League activities or any FCLL facility. FCLL reserves the right to ask for assistance from local Law Enforcement to remove any individual from FCLL facilities, playing areas or activities. Any individual, who is involved in any physical altercation during any FCLL activity is subject to expulsion from all FCLL activities, functions, and facilities. FCLL reserves the right to seek immediate assistance from local Law Enforcement to remove any individual involved in any physical altercation.

Late Registration

- 1. Late Registration Prior to Draft. All players registering after tryouts are required to submit in writing to the President their reasons for not participating in the tryouts. If approved by the Board, players may be included in the draft.
- 2. Late Registration After the Draft. In addition to the requirements of 2.6.1 ("Late Registration Prior to Draft), all players who register after the draft are subject to the following:
 - a. All 14, 13 and 12 year old players who register after the draft will be placed on a waitlist. These players will be assigned to a team if a roster position becomes available in their appropriate division of play.
 - b. Player Agents shall assign any available players on the waitlist PRIOR to implementation of any other replacement proceedings. Such players shall be assigned on a "first registered - first assigned" basis.

Tryouts

Candidates who are league age 6-16 must try out. FCLL encourages players 6 years old who plan to play in the Minor B division to try out to assist forming balanced teams. 6 year olds playing t-ball do not need to try out. Players 11, 12 or 13 who want to be available to play in a higher division must specify this at the time of tryouts. All players ages who want to be considered for the draft of Minor A or above must participate in at least one tryout to be eligible for the draft. The board of directors must approve a player's excuse for not participating in at least one try-out in order for that player to be eligible to be drafted.

Baseball Draft Process

The draft will take place after try outs have been completed using guidelines prescribed by Little League. Only Minor A, Major, Intermediate, Junior and Senior Divisions will be drafted. Other divisions shall be assigned by the Player Agent with input from Managers and Board as needed. Managers (or their representative) will select one player per turn in the draft until their roster is filled. The order of draft selection is described below for each division.

Only Managers, the President, the Player Agent(s), District Staff and any other board members specified by the president may be present at the drafts.

1. Minor A Division

- a. Teams will be assembled via player draft. Order of the draft will be decided by drawing numbers. Once the teams are assembled the Board of Directors will review and approve them.
- b. FCLL will use the Alternative Method for Draft Plan B.
- c. The Minor A Manager Option will be applied as follows:

Draft Round	Minor A League Age
5	7,8 or 9
4	10
3	11

2. Major Division

- a. Draft order will follow Draft Plan A and will be based on last regular season's standings, not including inter-league games, with last place team drafting first, second to last place team drafting second, and so on. If two or more teams have identical records the team with lower number of wins in games played between the two teams that are tied will have the first draft selection. If a tie still exists, draft preference will be given to the team with the highest Runs Allowed Per Inning Played ratio between the teams that are tied. In the event that the season is cut short for all teams for any reason and less than half of the regular season games are completed the draft order for the following season will be determined by drawing numbers.
- b. All 12 year olds have the right to play in the Major Division. Any 12 year old not in the Major Division needs an approved waiver to play in the Minor Division. If a 12 or 11 year old would like to be considered for the Intermediate or Junior Division they must specify this at tryouts
- c. Following the draft, a manager may, if they desire, trade players until the managers leave the draft meeting. Players may be traded only within the Division in which they were drafted. All trades must be player for player only. Trades involving draft picks are not permitted. All trades shall be made through and with the approval of the Player Agent. All trade must be for justifiable reasons and be approved by the Board of Directors. No communication of rosters to players or parents shall be made until the trades are approved or denied by the Board of Directors
- d. Only manager options are valid.
- e. Expansion in a Property Player Division:
 FCLL will exercise EXPANSION OPTION 3 as outlined in the Little League
 Manual. NOTE 1: if two expansion teams are established, a coin flip will
 determine the draft order of expansion teams. If more than two expansion
 teams are established, a blind draw of numbers will determine the draft order
 of expansion teams.

3. Intermediate, Junior and Senior Divisions

- a. FCLL will use the Alternative Method for Draft Plan B.
- b. Draft order will be determined by drawing numbers.
- c. Only manager options are valid.

4. Team Reduction

The league will use method A from the Little League Operating Policies. The players on the team that has been disbanded shall be drafted first in a preliminary draft prior to the regular draft, in the same draft order as the regular draft (last place team first, etc.). In other words, there will be two separate drafts: (1) Supplementary Draft for the Disbanded Players, followed by (2) Regular Draft. In the event that only one team is fielded, tryouts will be conducted and a draft will take place. A maximum roster size of 15 players will be assigned. The remaining un-drafted players will be placed in a player pool. If the player does not wish to be placed in the pool, that player can request a full refund.

Softball Player Selection Process

Because of the broad geographic area we cover, and because we overlay the five baseball leagues in CA District 14, Little League International has certain requirements as to how we organize our teams for each division of play as follows:

- 1. If the number of registered players in each division allows it, then the team selection for that division shall first be by geographic location. Specifically, we are required to divide the registered players into four geographic quadrants, and place players from each quadrant onto a team representing that quadrant. The quadrants for each division of play may be different.
- 2. If we have enough players in each quadrant to have more than one team, then team selection will follow the draft rules detailed below <u>for each quadrant.</u>
- 3. If we don't have enough players to form into four quadrants, then team selection will follow the draft rules detailed below.

4. Pioneer Division

a. The Player Agent will coordinate the managers to divide the players into teams of equal ability while allowing for parent requests to have certain players play together.

5. Minor (player pitch), Major and Senior Divisions

a. As defined in the Softball rule book according to Plan B Alternate Method using the option of manager's drawing numbers to determine the order of the draft.

Baseball Player Replacement

- 1. Replacement Notification. Managers have seven (7) days to replace a player who has been released from his/her team. A player is considered "released" only with the approval of the Board. Any manager who fails to notify the appropriate Player Agent of a player's continued absence, or is found with a short roster, will be required to accept a player assigned by the Player Agent.
- 2. Player Replacement Procedures. All player replacement procedures will be administered in accordance with the Little League Regulations and Operating Policies. The Player Agent is in charge of all player transactions, with Board approval. In accordance with Little League rules, the league has adopted a policy of not allowing a minor player to be drafted to the majors during the last two weeks of the regular season.

3. Major Division Player Replacement Procedures

- a. The Major Manager who is losing a player may confidentially evaluate the players in the Minor A Division, but will not talk to any player or parent. The manager will submit his or her selection to the Division Player Agent. The Major manager will select the first player on the 12 year old waitlist. If there is not a 12 year old waitlist the manager may select any player in the Minor A division.
- b. The league adopts a policy to prohibit player placement from the Minor Division to the Major Division during the last two weeks of the season.
- c. All Minor A division players are subject to a draft/promotion by a FCLL Major Division team. Refusal of a player to comply shall result in the forfeiture of further eligibility of that player to play in the Major Division for the current season. He or she may still be eligible for postseason play. The player who refused to move up will be placed on the team whose player was promoted to the Major Division. If the player promoted is on the same team as the player that refused promotion, the player that refused promotion may stay on his or her current team. Note: This is a promotion based on playing abilities and managerial needs. All players should be made aware of this at the beginning of the season.
 - i. Exception: Children of a Manager (who plays on that Manager's team) may be exempt from the Player Replacement procedure at the discretion of the Manager (must have approved waiver from Little League). The Manager shall notify the Player Agent of his/her intention immediately after the conclusion of the Player Draft. This decision cannot be reversed until after the season is completed. This exception does not apply to children of an Assistant Coach.
- d. Example: Player A refuses, Player B refuses, Player C accepts. Player C will move up to the Major Division team. Player A will be reassigned to Player B's team, Player B will be reassigned to Player C's team, assuming that all players in the example are on different teams, and a new player is placed on Player A's team as stipulated by Reg. VIII of the Little League Rules.
- 4. Minor A will follow a similar procedure as above. The manager will select from the 11 year old wait list. If there is not one the manager may choose any player from Minor B.

Baseball and Softball Playing Rules

All playing rules will be by the Little League Rule book, with the following options adopted.

1. Tee Ball

- a. The side is retired when all players on the roster have batted once in their half-inning.
- b. Use of a 4th adult coach is permitted.
- c. The manager or other adult coaches may be on the field defensively, provided one adult always remains in the dugout or on the bench when players are on the bench
- d. All rostered players may be on the field defensively, provided no more than 6 players are stationed in the infield, including the catcher and player at the pitching position.
- e. Baserunners may only advance one base at a time.
- f. Scores and standings will not be kept.
- g. After half the season's games are completed, for all batters, an adult coach may deliver up to 4 pitches, then revert to hitting off the Tee for that at bat.
- h. No inning shall be started after 90 minutes

2. Minor B Baseball Coach Pitch Division

- a. Scores and standings will not be kept, except for tracking runs per half-inning to determine if the side is retired after five runs are scored
- b. Rule 6.02 (c) requiring batter to keep one foot in batter's box is not adopted
- c. Infield Fly Rule is not in effect
- d. The five run per inning limit is not suspended in last half inning for either team
- e. Use of a 4th adult coach is permitted.
- f. The manager or other adult coaches may be on the field defensively, provided one adult always remains in the dugout when players are in the dugout or on the bench
- g. Use of a 4th outfielder defensively is permitted for either team (10 defensive players). Outfielders should be positioned at least 20 feet past the edge of the infield.
- h. Baserunners may only advance one base, at the risk of being played on, on any overthrow or wild throw that remains in play.
- i. Stealing or advancing on a passed ball or wild pitch is not permitted
- j. Bunting is not permitted.
- k. No inning shall be started after 105 minutes. The new inning starts when the last out is made in the preceding inning.
- The adult pitcher may instruct the batter briefly to reposition in the batter's box, but to maintain pace of play pitches should be delivered within 30 seconds of the adult pitcher receiving the ball
- m. The batter will receive a maximum of 5 pitches, unless the batter either:
 - i. Hits a fair ball.
 - ii. Has 3 swinging strikes (foul third strike is not a strikeout per rule book)
 - iii. The batter fouls off the 5th pitch, in which case the at bat continues until the batter either:
 - 1. Hits a fair ball
 - 2. Swings and misses
 - 3. Does not swing
 - 4. NOTE: There are no walks in this division. Batter hit by coach or machine pitch is a "no pitch" and will not result in a base award or count against the maximum pitches.
- n. Player pitch will be allowed for 4 games during the second half of the season.
 - Four of the final intra-FCLL games (or games with interleague leagues agreeable to player pitch) are to be player pitch. During the final 6weeks of the season, four games per team will be selected as player pitch games such that they are adequately spaced to provide a minimum of 2 days rest between games.
 - ii. During player pitch games, pitch counts must be recorded in accordance with all Little League rules. Regardless of game spacing, players must adhere to required days of rest.
 - iii. During player pitch, if the pitcher hits 2 batters in an inning or 3 batters in a game he/she must be removed from the mound and be replaced with another player pitcher for safety reasons.
 - iv. If after 4 batters no pitches from the pitcher are put in play or no outs are recorded the pitcher must be removed. If no other pitchers are available coach pitch will resume.

- v. Each batter will receive a maximum of 8 pitches: 5 pitches from the player pitcher and up to 3 from the coach. If there are 2 strikes after the 5th pitch, one additional player pitch may be thrown to complete the at bat. If the batter still has less than 2 strikes, the batter may receive up to 3 pitches from the coach but the at bat cannot end on a foul ball.
- vi. A maximum of 5 innings will be played during player pitch.
- vii. Balls and strikes will be called from behind the pitcher's mound. If the batter does not put the ball into play, then he/she shall return to the dugout and an out will be recorded.
- o. Batter hit by a coach pitch is "no pitch" and batter will not be awarded first base

3. Minor A Baseball Player Pitch Division

- a. Eight, ten and fifteen run rules are in effect (4.10-e)
- b. 6.02 (c) regarding batter keeping one foot in batter's box is adopted
- c. Infield Fly Rule is in effect
- d. The five run per inning limit in Rule 5.07 is suspended in the last inning, when last inning is declared by the umpire.
- e. Rule 9.01(d) option regarding the penalties for stealing and relaying of signs and/or pitch location is adopted
- f. Every player must play at least one inning in the infield
- g. Tournament Rule 14 will be used for Tie Games
- h. No inning shall be started after 150 minutes
- i. The league will adopt rule 7.14(b) and allow courtesy runners for the catcher and pitcher.

4. Minor A Softball Player Pitch Division

- a. Eight, ten and fifteen run rules are in effect (4.10-e)
- b. 6.02 (c) regarding batter keeping one foot in batter's box is adopted
- c. .Infield Fly Rule is in effect Rule 2
- d. The five run per inning limit in Rule 5.07 is suspended in the last inning and/or when last inning is declared by the umpire. However, limited to only once through the batting order.
- e. Rule 9.01(d) option regarding the penalties for stealing and relaying of signs and/or pitch location is adopted
- f. Tournament Rule 14 will be used for Tie Games
- g. Every player must play at least one inning in the infield
- h. No inning shall be started after 105 minutes
- i. Time limit of a game is a hard stop at 150 minutes of play
- j. The league will adopt rule 7.14(b) and allow courtesy runners for the catcher and pitcher.
- k. Minor A Softball is primarily player pitch with Coach/Parent pitching assist. The batter will receive pitches accordingly from the player pitcher. If the plate appearance results in 4 called "balls", the remaining number of strikes will be pitched by the
 - Coach/Parent of the batter. All pitches delivered by the Coach/Parent will be called strikes. The final pitch from a Coach/Parent cannot end on a foul ball not caught. Batter hit by coach pitch is counted as a strike and will not result in a base award.

There will be no walks by player pitching when playing with coach pitch assist. When playing teams / leagues not using coach pitch assist then normal balls and strike count rules and walks apply.

 All defensive players stationed in the infield must use an approved protective face mask.

Note: This division of play is the first level where runners are allowed to steal all bases. Advancing on a steal at the runner's own risk includes home, passed balls, wild pitch, caught fly ball and not limited an number of overthrows. 7.08(a).5b After the ball reaches the batter

7.08 (a) Note 1 and 2 (Immediately to a base)

8.07(a) Dropped Ball (Pitcher)

7.05(i) Note 1 (passed ball)

7.08(d) Tag up/retouch

7.10(a) Tag up/retouch

7.15(d) Tag up/retouch from behind the base

5. Major Baseball and Softball Divisions

- a. Eight, ten and fifteen run rules are in effect (4.10-e)
- b. Rule 6.02 (c) regarding batter keeping one foot in batter's box is adopted
- c. Option to use Minor Division rule for third strike not caught by catcher [6.05(b)(2)] is not adopted, so 6.05(b)(2) and 6.09(b) are in effect.
- d. Rule 9.01(d) option regarding the penalties for stealing and relaying of signs and/or pitch location is adopted
- e. Continuous Batting Order will be used
- f. Tournament Rule 14 will be used for Tie Games.
- g. No inning shall be started after 150 minutes
- h. The league will adopt rule 7.14(b) and allow courtesy runners for the catcher and pitcher

6. Intermediate, Junior and Senior Baseball and Softball Divisions

- a. Eight, ten and fifteen run rules are in effect (4.10-e)
- b. Rule 6.02 (c) regarding batter keeping one foot in batter's box is adopted
- c. Rule 9.01(d) option regarding the penalties for stealing and relaying of signs and/or pitch location is adopted
- d. Continuous Batting Order will be used in Intermediates, Juniors, and Seniors when FCLL teams play each other. Interleague rules will be followed for all other games.
- e. The option to use tournament rule 3(d) for Special Pinch Runner instead of rule 7.14 is not adopted. Regular season rule 7.14 is in effect.
- f. The league will adopt rule 7.14(b) and allow courtesy runners for the catcher and pitcher.
- g. Tournament Rule 14 will be used for Tie Games
- h. Game scores for Intermediate, Junior and Senior divisions shall be reported by each District 14 manager to the District Division coordinator within 48 hours of completion of the game. The district may implement an electronic form on the district website for score reporting, in which case that form will be used for all score reporting.
- i. Inter-district by-laws and rules options take precedent for inter-district games
- i. No inning shall be started after 150 minutes

- 7. In Minor Player pitch and above, both teams must keep a season scorebook, bring it to all games, and provide a scorekeeper for all games. The home team will be the Official Scorekeeper & Pitch Count Recorder. Minimum play for each player needs to be recorded in the scorebook for each game. Scorebooks are subject to review at the discretion of the Board of Directors.
- 8. For minor player pitch divisions and above, each manager shall provide a lineup card with 4 copies, listing player first name, jersey number and defensive position by number (1-9). All copies will be brought to the plate meeting before the game. Lineup changes can be made at the plate meeting, before the umpire verifies the lineups.
- 9. Pitching records must be completed in ink and signed by both managers after the game. The Little League International Tournament Pitching Record will be used.
- 10. Each manager shall be responsible for their own pitching records and shall present the records to the Official Scorekeeper at least 15 minutes prior to the game. Pitching records may be reviewed by the opposing manager up until 5 minutes before the game start time.
- 11. The home team shall prepare the field before each game. Both teams shall help with clean-up after the game, including the stands and dugouts.
- 12. The managers must always carry player medical releases (including pool players) and a first-aid kit during practice and games.
- 13. Artificial noisemakers are not permitted at games.

Regular Season

1. Game Scheduling.

- a. The Board shall schedule all games for each division of play prior to the start of the season. The number of games to be played in the regular season shall be at the discretion of the Board and per the following:
- i. There shall be a minimum of twelve (12) regular season games.
- ii. The season shall be divided into two equal halves.

2. Inter-league and Inter-district Games

Prior to the start of the season, at the discretion of the Board, the Board may elect to participate in Inter-league and Inter-district games during the Regular Season. Inter-league games are defined as games played against other teams at the same level of play from neighboring leagues within CA District 14 boundaries. Inter-district games are defined as games played against other teams at the same level of play from neighboring districts. The decision to play interleague and inter-district games will be on a division-by-division basis. District 14 Interleague and Inter-district rules shall apply to these games and

may supersede these bylaws. Teams may play a combination of league, interleague, and inter-district games during the Regular Season.

3. Game Scores and Division Standings

Please note, game scores and division standings are not kept, shown or posted for T-Ball and Minor B Divisions. No scores or division standings shall be posted or recorded.

Game scores and division standings for Minor A divisions and above shall be posted and recorded.

Only intra-league games will count in the division standings when determining the winners of the first half and second half of the season.

a. League Championship.

- i. A League Champion shall only be determined in the Minor A, Majors, Intermediate, Juniors, and Seniors divisions.
- ii. The teams with the best overall win-loss record from each half shall play a 1 game championship to determine the League Champion.
- iii. The championship games shall be played using all regular season rules.

4. Rescheduling of Games

- a. Minor A and Major divisions, games canceled due to weather or other reasons shall be made up on the next available date. The date must be within a seven (7) day period, but may be extended with the approval of the interleague coordinator, VP of Operations and the division Player Agent. If any manager refuses to play a makeup or rescheduled game, that manager must appear before the Board of Directors and may lose their invitation to manage in the District TOC/Invitational or All Stars.
- b. Rescheduling of interleague games will be done according to the interleague bylaws.
- c. For Minor B and T-ball, managers should make every effort to make up games canceled due to weather or other reasons within 7 days. The game can be cancelled with the approval of both managers, the Interleague Coordinator, the VP of Operations and the division Player Agent.
- d. Games suspended without a winner or prior to becoming a regulation game may be played as part of a double header for Major Division and above games, provided that first half games are completed within the first half of the season; otherwise, the games must be completed on the next available date.
- e. 14 days prior to the date of a scheduled game, either manager can request a reschedule. The requesting manager must confirm that due to a conflicting FUSD school event, the team is unable to field 9 players. The request for a reschedule must be sent to the division player agent who has the sole responsibility to approve or deny the request for reschedule and the sole responsibility to determine the date the game will be played. If no rescheduling request was submitted to player agents, the game will not be considered as an official game nor a forfeit. It will be up to the Board of directors to review the reason why the team could not field nine players to

start the game and then decide such game is a forfeit or have legitimate reason to reschedule, for example, last minute illness is an acceptable reason to reschedule whereas conflict with boy scout scheduled events is not.

5. Players Pools

- a. To aid teams that are having a difficult time getting enough players for their scheduled games, the League may form pools of players from existing teams.
- b. Pools may be formed for the Minor A division and above.
- c. Pools will be formed and administered as required by Little League Regulation V (c). 7.6.1. Pool players will wear their original team's uniform.

6. Tied Standings

- a. Division standings that are tied at the end of all scheduled games in each half shall use the following tie-breaking rules to determine the champion for each half.
 - i. If two or more teams end a half with the same win/loss record, the team with best head-to-head record for that half shall be declared the winner of the half.
 - ii. If two or more teams end a half with the same win/loss record, and their head-to-head record is tied, then the team with the least amount of runs against shall be declared the winner of the half.
 - iii. If all above criteria are tied, then the winner will be determined by coin flip.

Baseball All-Stars Selection Process

FCLL has determined the following method of selection for All Star Tournament Teams. This method of selection applies to the 8/9/10, 9/10/11, Little League, Intermediate, Junior, and Senior All Star Teams. Note that while the process used is public, the actual rankings of the players that make up the final selection is confidential and is neither published nor discussed. This is to protect the integrity of the process and self-confidence of players and is a requirement of Little League International.

All Star Teams

FCLL will field a minimum of 6 All Star Teams.

- One Seniors Team
- One Juniors Team
- One Intermediate Team
- One Little League Team (Majors 10/11/12 year olds), comprising the best players in the Major Division.
- One 9/10/11 Year Old Team (developmental) from players remaining after the Little League Team has been selected. Emphasis is on giving 11 year olds tournament experience to expand our pool for next year's Little League team.
- One or Two 8/9/10 Year Old Teams (given enough players, managers and coaches)
 This will be decided by the board as the season progresses.

 A Blue Team and a
 Silver team will be drafted by the selected All Star Managers if the league has 2
 teams.
 - Selection process for 2 or 1 team(s) is outlined below.

Each All Star team roster shall be comprised of a minimum of twelve (12) players, but may be expanded to fourteen (14) players at the discretion of the selection committee. Each team shall have one manager, and two coaches.

The Selection Process

Selection Committee Preparation

There are two parts to the preparation: Player Voting and Manager/Coach Recommendations. The first 3 players to each team are selected by a vote of the players. The next 6 of the team are selected by the All Star Selection Committee comprising the managers in that division, the Head Player Agent, and the President. The final 3-5 players will be chosen by the All Star Manager for each team.

Player Voting

All players shall cast ballots for All Star teams that are formed from their respective Division as follows: Each player can vote for up to ten players from the division in which the player played in the regular season.

- 1. Intermediate, Junior and Senior players shall vote for 10 players from their respective divisions.
- 2. Major Division players shall vote for two ballots (10 votes each):
 - a. 10/11/12 year old players for the Little League team
 - b. 9/10/11 year old players for the 9/10/11 year old team

(note: if there are 12 or less players in any of the age groups then the ballot will not be given)

Ballots will be counted by the league Head Player Agent. The 3 players with the most votes for each team will take the first 3 places on their respective All Star teams. In the event that one of the players was selected to a higher team, then the player with the next amount of votes will make the team. Player selections will always make up the first three selections for each team, except for the 8/9/10 All Star teams. The Chief Player Agent will closely hold the results of the player balloting until the All Star Selection Committee meeting.

In the case of a tie in the player voting, the Selection Committee for that division with vote to break the tie.

Manager/Coach Preparation

Each team's Manager, in conjunction with his/her coaches, shall prepare the following:

- Their recommendation for 18 players that would be considered for the roster of the All Star team.

 The rosters should be in ranked order, 1 thru 18 with 1 being the first pick etc.
 - Major Division Managers prepare ranked lists for the Little League,
 9/10/11, and rank the 9 and 10 year olds in the Major division if there are more than 14.
 - Other division managers prepare rosters for their respective teams divisions.

 If proposing 11 year olds to the Little League team, these should also be on the 9/10/11 team.

(note: if there are 12 or less players available then Managers need not prepare a ranked list)

• For each player on a roster that comes from their own regular season team, they should be prepared to discuss the merits of that player in the Selection Committee meeting. Managers can also discuss players on other teams.

The Manager should send his/her proposed ranked list(s) to the Head Player Agent at least three days before the selection committee meeting to allow for the necessary preparation work to be done. They should bring the merits of their players and availability of their players to the meeting.

All Star Team Selection Process

An All Star Selection Committee will be formed for each All Star team and will consist of the managers of the division the players are primarily drawn from plus the Head Player Agent and the President

Prior to the meeting the Head Player Agent will determine the following two categories of players, which will be on the respective All Star team:

- 1. The top 3 players as determined by the players voting for that team. If one of the players makes it to a higher level team, then the next player voted for will be on the team. So for example, if Joe is the top pick 11 year old by the players, but Joe is selected to the Little League team during the selection process, then Joe is replaced on the 9/10/11 year old team by the next players' choice. If there is a tie for third place on the player balloting, then both players will be assigned to the team.
- 2. Any player that is in the top 9 of the ranked lists of ALL managers from that division will automatically be assigned to that All Star team. This is simply to save time at the meeting since there should be no need for discussion for anyone that is ranked high by all managers.

The process the Selection Committee will use is then as follows:

- 1. Each Manager will nominate the next player on their ranked list that hasn't already been assigned to the team.
- 2. The Manager of each player in regular season will give a brief overview of the players merits (no more than a couple of minutes while stats can be presented, the skills, teamwork, sportsmanship, and intangibles should be highlighted)
- 3. The Committee will discuss which one of these players should definitely be assigned to the All Star team and (hopefully) reach consensus. If it is obvious that consensus cannot be reached after a reasonable time, then the Head Player Agent should determine from the discussion which player on the list is most likely to make the team and call for a vote for that player majority vote counts. If that player is not assigned, the Head Player Agent should move to the next player.
- 4. After a player is assigned to the All Star team, the Manager that nominated him/her will nominate the next player on their ranked list.
- 5. The process (steps 2 thru 4) is repeated until there is a ranked list of 18 players. Note that usually filling the first 10 or 11 slots on the team should be easy. When it gets to those on the cusp, then discussions get more difficult.

Once the 18 player ranked list has been determined for Seniors, Junior, Little League and 9/10/11 teams, it then comes time to define the All Star team as follows:

- 1. The top 9 players (of the 9, 3 are from the player voting) on the ranked list are automatically assigned to the team.
- 2. The Head Player Agent will then ask if the Managers know whether they will all be available. If it is known that a player will definitely NOT be available, then they are removed from the team and the next player from the ranked list is placed on the team. Note that the Head Player Agent may decide to call the parents to confirm availability. FCLL will recognize the player that is selected but is not available when the teams are announced, hence the reason that players that aren't available are placed on the ranked list in the first place.
- 3. Once first 9 is determined, the Manager of that All Star team will then select the final 3-5 players depending on the determined size of the team. Specialty positions are defined as pitcher, catcher, or short stop. These are chosen by continuing down the ranked list of 18 until the next players who play those positions are identified. These are assigned to the team. At no time can anyone not on the ranked list of 18 be assigned to the team.

For the 8/9/10 division (2 teams):

- 1. A draft pool of 28 players will be assembled.
- 2. All of the 10 and 9 year olds not selected to the Little League team or the 9/10/11 team, who played in the Major division, will automatically be included in the pool.
- 3. If there are more than 28 players from the Major division all will be included in the draft pool and the coaches will draft a total of 24.
- 4. If there are less than 28 players from the Major division the balance of the pool will come from the Minor A division. The balance of players will be chosen by the Selection committee using the process above. The number of players the Player Agent will ask the mangers to rank will be the balance needed for 28 players.
- 5. After the pool of players is determined the Player Agent will set a date for the draft
- 6. The managers will draft the approved number of players per team from the draft pool.

For the 8/9/10 division (1 team):

- 1. All 10 and 9 year old players not selected to the Little League team or the 9/10/11 team who played in the Major division will automatically be selected to the 10/9/8 team.
- 2. Based on the number of spots left on the roster the Player Agent will determine the size of ranked list that the Minor A managers will prepare.
- 3. The top players ranked on each list within the number of spots available will automatically be place on the team. So for instance is there are 5 spots available and each manager has the same top 5 players ranked in any order then those players will be placed on the team.
- 4. If there are remaining spots open after any automatic assignments, Each Manager will nominate the next player on their ranked list that hasn't already been assigned to the team.
- 5. The Manager of each player in regular season will give a brief overview of the players merits (no more than a couple of minutes while stats can be

- presented, the skills, teamwork, sportsmanship, and intangibles should be highlighted)
- 6. The Committee will discuss which one of these players should definitely be assigned to the All Star team and (hopefully) reach consensus. If it is obvious that consensus cannot be reached after a reasonable time, then the Head Player Agent should determine from the discussion which player on the list is most likely to make the team and call for a vote for that player majority vote counts. If that player is not assigned, the Head Player Agent should move to the next player.
- 7. After a player is assigned to the All Star team, the Manager that nominated him/her will nominate the next player on their ranked list.
- 8. The process (steps 2 thru 4) is repeated until there is a ranked list of 18 players. Note that usually filling the first 10 or 11 slots on the team should be easy. When it gets to those on the cusp, then discussions get more difficult.

Note: if the Head Player Agent determines in advance that there may be a large number of players on the ranked list of 18 that will not be available, then he/she can continue the ranking process to increase the number of players to 20 or whatever he/she thinks will be necessary. In order to ensure the integrity of always choosing the best players, at no time should there be a discussion to bring onto the team a particular player that isn't on that ranked list.

Final team rosters must be approved by the Board of Directors.

If at a later date it is determined that a player is not available or a player has become injured, then a replacement may be added to the team (according to Little League tournament rules). In this case, the Head Player Agent will assign the next player on the ranked list not already assigned to a team.

In order to protect the integrity of the process and self-confidence of the players, it is essential that anyone involved in this process keeps the voting and discussion in confidence and does not discuss it with anyone (including spouse) after the meeting. This is not only required by Little League International, but is common sense. Experience shows that if anything gets out, it can be misinterpreted by parents and used by players to taunt others of their age.

When ranking information is leaked out and verified by FCLL members, the personnel(s) responsible for leaking such information should come to a disciplinary committee.

Eligibility to vote by age/division:

Player	Division	8/9/10	9/10/11 Team	10/11/12
League		Team		Team
Age				
8	Minor B	No	No	No
8	Minor A	Yes	No	No

9	Minor B	No	No	No
9	Minor A	Yes	No	No
9	Major	Yes	Yes	No
10	Minor A	Yes	Yes	No
10	Major	Yes	Yes	Yes
11	Minor A	No	Yes	No
11	Major	No	Yes	Yes
11	Intermediate	No	Yes	Yes
12	Major	No	No	Yes
12	Intermediate	No	No	Yes

Softball All-Star Selection

TBD

Tournament (All-Stars) Team Selection

- 1. Teams will be selected in the following order:
 - a. Senior team(s)
 - b. Little League (Major) team(s)
 - c. 8/9/10 year old team(s)
 - d. 9/10/11 year old team(s) assuming there are enough players for this division.
- 2. Players will be selected to their teams by vote of all eligible players for that team. Each player shall have 13 votes. These will be tallied and the 13 players with the most votes shall form the team.

All-Star Managers/Coach Selections

- The League President shall appoint All-Star team managers, which are subject to Board approval. Candidates interested in becoming an All-Star team manager must formally apply to the Board by emailing the league president to indicate interest. Applications are to be submitted to the President no sooner than April 1. Candidates must be from the current season's staff of FCLL managers and coaches.
- The League President shall appoint two assistant coaches subject to the approval of the Board. The President may seek input from the All-Star team manager or other League officials in making appointments.
- 3. The President and Board may consider the following during the selection of Allstar Managers and Coaches:
 - a. Coaching skill-level and ability to compete
 - b. Seniority or status with his/her division
 - c. Overall character, integrity, and sportsmanship.

- i. The integrity of behavior on the field and while facing competition. ii. Can show utmost respect to umpires calls regardless of the outcome.
- iii. Extra activity involved to help building tournament teams.
- 4. The league will follow Little League Tournament rule to determine manager eligibility.5. The league President may serve as an All Star Manager or Coach with DA approval.

All Star Player Commitments

All-Star Attendance/Commitment Policy. To ensure fairness to all players, All-Star players will be required to acknowledge and abide by the FCLL Tournament Team Attendance Policy. The purpose of the agreement is to promote honest disclosure on the part of players and parents so managers may plan accordingly.

All Star Process Calendar

The Head Player Agent will be responsible for publishing the All Star Selection process calendar. The calendar should list the following dates:

Player vote deadline

- Manager/coach deadline for delivering rankings to the Head Player Agent
- All Star manager/coach application deadline
- All Star Manager Selection Committee meeting date
- All Star Selection Committee meeting and ballot date
- · All Star team announcement date
- All Star practice dates

POLICY AGAINST SEXUAL HARASSMENT:

It is the policy of Fremont Centerville Little League (FCLL) that all of the parties involved in the operation of FCLL will provide a League environment which is free of all forms of discrimination including incidents of sexual harassment. No individual shall be subjected to verbal or physical sexual behavior. Sexual harassment will be treated as misconduct, and may result in the application of appropriate corrective action up to and including dismissal. See the Sexual Harassment Policy in the Little League Operating Policies published in the annual rulebook for definitions, reporting procedures, and responsibilities.

POLICY ON SUSPECTED ABUSE:

Fremont Centerville Little League (FCLL) strives to create a safe and healthy environment for all Little Leaguers and their families. FCLL is committed to preventing any and all forms of child abuse and child sexual abuse. We have a zero tolerance policy for any behavior that is consistent with any type of child abuse or exploitation. There are certain requirements from the SafeSport Act that FCLL must adhere to. In accordance with State and Federal law as well as FCLL values, FCLL adopts the following policies:

- 1) Reporting of Sexual Abuse involving a minor to the proper authorities:
 - a. All FCLL volunteers are now mandated reporters and are required to report suspected child abuse to any police department, sheriff's department, county probation department, or the county welfare department, but not including school district police or security.
 - b. Volunteers could face criminal charges if the they or the league chooses to ignore, or not report to the proper authorities, any witnessed act of child abuse, including sexual abuse, within 24 hours.

- c. League volunteers must be aware of the proper procedures to report sexual abuse in their state. Please reference https://www.LittleLeague.org/ChildAbuse
- 2) FCLL prohibits retaliation on "good faith" reports of child abuse. Any member of FCLL that retaliates against a person or persons who made a good faith report of actual or suspected child abuse will be subject to disciplinary action up to and including dismissal.
- 3) FCLL limits one-on-one contact with minors. To the greatest extent possible, at least two mandatory reporters must be present whenever administrators, employees or volunteers are in contact with or supervising children. So, for example, no practices, etc. with only one adult present.
- 4) FCLL highly encourages all volunteers to complete the Abuse Awareness training provided by USA Baseball and SafeSport. See comprehensive Little League resources at: https://www.littleleague.org/player-safety/child-protection-program/safesport-resourcesparents/

Fremont Centerville Little League Code of Conduct

General Statement

FCLL recognizes that in order to carry out the mission of supporting Little League in a positive environment it is necessary to establish and enforce standards of conduct expected of all personnel involved in the Little League program.

The Fremont Centerville Little League program is made up of personnel who include: Players, Parents (including guardians), Coaches, Managers, Umpires, Player Agents, other Board members and several other volunteer positions that all contribute to the success of the Little League program. Little League expects the highest levels of conduct from all of the personnel. FCLL has minimum standards of conduct that must be adhered to. Failure to comply with the minimum standards will result in sanctions which will be enforced by the FCLL Board of Directors (BOD).

The FCLL Code of Conduct establishes the minimum standards of conduct. The Code is segregated by participation level so there is a clear understanding of protocol for the various roles.

- Players: Actions by players are governed in part by the Official Regulations and Playing Rules. These are specific to each of the divisions of Little League. Player issues / violations on the playing field should be resolved by the team Manager whenever possible. At any time, the Manager can involve the Board for assistance. Managers can impose warnings at their discretion. Managers can impose a single game benching at their discretion but must inform the Player Agent upon imposition. The Player Agent will inform the Board. Extended suspensions must be reviewed and approved by the Conduct Committee. Physical contact with other players and/or adults must only be instructional or congratulatory in nature. Sanctionable actions/events are not limited to the confines of the playing field and, such events that are considered significant will be reviewed by FCLL BOD. Significant actions include acts of a violent nature, bullying (including taunting), theft and/or behavior of a destructive nature. Issues relating to players are to be brought to the attention of the appropriate Player Agent. Player Agents are to present the issue to the BOD.
- Coaches and Managers: Actions by Coaches and Managers are governed in part by the Official Regulations and Playing Rules. These are specific to each of the divisions of Little League. Actions outside the confines of the playing field (or otherwise not covered by Playing Rules) that are considered significant will be reviewed by FCLL BOD. Significant actions include: verbal and/or physical actions of an abusive nature. Physical contact with players and/or other adults must only be instructional or congratulatory in nature. Contact can never be punitive or violent. All coaches and managers should strive for positive interactions, however in situations that require corrective conversations/actions, they should always be constructive and should never be demeaning or confrontational. Conversations which degrade and may become confrontational are to be terminated. In such cases the appropriate Player Agent or Board Members are to be contacted to resume the

discussion to a positive conclusion. The preceding applies to all contact with players, coaches, manager, parents, umpires or other volunteers. Any violations of these guidelines are to be reported to the appropriate Player Agent. Player Agents are to present the issue to the BOD.

- Managers: During games, the BOD or a representative for the BOD at league fields on game days is expected to exercise control of fans if they become unruly or if they display disapproval of rulings made by umpires or other actions that may take place on the field. Managers have the option to address the fans if requested by the umpire or request a BOD representative address the fans. If the inappropriate behavior still continues, a Board member will intervene as outlined below (2 paragraphs below). Note: Managers cannot be held responsible for the actions of their fans and they have a right not to address the fans. In such case, addressing the fans is a responsibility of the field director and games will be suspended until addressed.
- Umpires: Actions by Umpires are governed in part by the Official Regulations and Playing Rules. These are specific to each of the divisions of Little League. Umpires are not to be exposed to ridicule or second guessing. Disagreements with rulings are governed by the rulebook. It is not permissible for any person or group of persons to display violent or vocal disagreement with calls or rulings made by the umpire. Questions that managers have about the ability of the umpires are to be directed to the Head Umpire after the game is over. Disagreements about calls or rulings are not to be pursued by any parties after the game other than the protest process governed by the Playing Rules. Any violations of these guidelines are to be reported to the appropriate Player Agent and Head Umpire. Player Agents are to present the issue to the BOD.
- Parents and Guardians: In situations where fans are unruly or display disapproval with rulings or other actions that take place on the field, the Umpire should have the players retire to the dug-outs to suspend play and request a Board member to talk to the fan, letting them know the action must stop or the police will be called and the fan ejected. If the fan is in the league files listed as a member, the fan can be brought before the Board or Grievance Committee to justify his/her actions and can face disciplinary actions from a written warning to suspension from all activities at the ball field
- Parents and Guardians: Unless performing some other League role, parents and guardians are considered to be spectators. As spectators they are expected to support their children, team and the Little League program. Their actions are to be of a positive, encouraging nature. Negative comments of a loud, continuous, and/or obnoxious nature are not permissible. Spectator actions not covered by the rulebook are to be brought to the attention of the appropriate Player Agent. Player Agents are to present the issue to the BOD.
- Player Agent and other volunteers: Actions by Player Agents and other volunteers are governed in part by the Official Regulations and Playing Rules and the Little League bylaws. These personnel provide the fundamental support for players, managers, parents and guardians. In supporting these persons, they will treat these persons with dignity and

understanding. In situations when discussions are negative they should never be demeaning or confrontational. Conversations which degrade and may become confrontational are to be terminated. In such cases the Player Agent will involve appropriate Board Members before continuing discussions. Any violations of these guidelines are to be reported to a member of the Board of Directors.

• Other: Any situations or actions not covered above are subject to the following guidelines. Physical or verbal contact that is abusive or confrontational is never permitted. Conversations which degrade and may become confrontational are to be terminated. In such cases the appropriate Player Agent or Board Members are to be contacted to resume the discussion to a positive conclusion. The preceding applies to all contact with players, coaches, manager, parents, umpires or other volunteers. Any violations of these guidelines are to be reported to the appropriate Player Agent. Player Agents are to present the issue to the BOD.

Conduct Committee

The BOD will establish a Conduct Committee for the purpose of reviewing and ruling on issues presented to the BOD by Player Agents or other personnel. The Conduct Committee will:

- Review issues as presented by Player Agents or other persons
- Conduct interviews as necessary to determine the facts of the issue as best they can
- Make a determination of what took place to cause the issue
- Make a determination of the appropriate action based on what is believed to have taken place
- Report out and propose sanctions to the full Board for approval

The Conduct Committee shall be comprised of Vice President Conduct, Safety Officer, Coaching Coordinator, Umpire in Chief and Auxiliary President. Three members represent a quorum.

If an incident is directly related to a member of the Conduct Committee or their immediate family/player, they will be removed from the Committee until the incident is resolved.

Actions determined by the Conduct Committee shall be brought to the attention of the Board for final approval and, if approved, shall be enforced by the BOD.

Sanctions

Fremont Centerville Little League's disciplinary policy establishes the range of discipline to be used for any/all violations of the League's Code of Conduct Policy. This policy applies to both the player and general memberships, including parents, guardians, volunteers, spectators and fans. All applicable sanctions shall be covered by Article 3, Section 4 of the Fremont Centerville Little League Constitution.

In the event of a first violation, a penalty to be imposed based upon the infraction, ranging from, but not limited to:

- Warning / Reprimand;
- · League service requirements;
- Restitution (fine);
- Game(s) suspension (which includes all other LL activities during the period, including practices/events);
- Loss of Post Season Eligibility as a player or coach;
 Current year Expulsion.

In the event of a second violation, a penalty to be imposed based upon the infraction and prior sanctions, ranging from, but not limited to:

- · League service requirements;
- Restitution;
- Game(s) suspension (which includes all other LL activities during the period, including practices/events);
- Loss of Post Season Eligibility as a player or coach;
 Current year expulsion.

In selecting a proposed penalty or deciding what penalty to impose for an offense, the Conduct Committee and Board consider the following factors:

- The nature and seriousness of the offense, including whether the offense was intentional, technical or inadvertent, was committed maliciously for gain, or was repeated;
- ii. The individual's past disciplinary record; iii. The individual's past work for the League;
- iv. Consistency of the penalty with those imposed upon other people for the same or similar offenses;
- v. Impact upon the reputation of the League; and vi. Mitigating circumstances surrounding the offense such as personality problems, provocation on the part of others involved in the matter, or malice.

Publication and Certification

All volunteers including BOD members, managers and coaches will be required to read and sign the Code of Conduct at the beginning of each season indicating they understand and will abide by the Code of Conduct. A parent or guardian will be asked to sign the Parent / Family Code of Conduct on behalf of their family at the time of registration which will be maintained with registration documentation. Players will be required to sign the Player Code of Conduct which will be maintained by the Manager in their Manager's binder. The Codes of Conduct will be available in the clubhouse. - See attached for distributed Codes of Conduct.

Tournament Team Commitment Policy/Agreement

To be selected to participate on an FCLL All-star team is an honor and a privilege. It represents the culmination of a season-long effort on behalf of our players, our managers and coaches, and the great volunteer staff. It is also the time to recognize, those players who have consistently sustained a level of performance above all others and who have demonstrated exceptional sportsmanship and leadership abilities in and around the league.

As a league, we have begun to observe some semblance of competitive maturation. We will rely on those players who have been selected by one another, to live up to the commitments expected by each and every member of the team. The level of play in tournaments is much greater than what has been experienced in league play, and the preparation of our players starts with our practices. Attendance at all practices and games is imperative.

Prior to participation in any practices and/or games, the selected tournament players and their respective parents must acknowledge and agree to the following FCLL Tournament Team Attendance Policy.

The Policy

From the official start of practice through the end of the tournament, each player is required to attend ALL practices and tournament games. The official start date for Allstar team practice will be stated in the "Tournament Rules and Guidelines" section of the Little League Rule Book. Realizing that there may be unforeseen circumstances which may prohibit a player from completely fulfilling his/her commitment, each player is permitted the following:

- 1. A maximum of three (3) excused absences (illness, medical appointments, or family emergency) where either a practice or a game is missed. Of these three absences, only ONE of them may result in a missed game.
- 2. A maximum of one (1) unexcused absence (absent without notifying the manager or coach at least two hours prior, lack of transportation) where either a practice or a game is missed.
- 3. A vacation whereby the parent notifies the manager at least two (2) weeks in advance of the absence may be accepted as an excused absence. In this case, the absence criteria will be based on the number of games and/or practices the player will miss. If the player will miss at least THREE practices OR at least TWO practices and ONE game, it will be necessary to replace that player.
- 4. If, after accepting a place on the tournament team by returning a signed agreement, any player who breaches his/her commitment to the team by violating one or more of the rules detailed above will be immediately replaced on the team by the next eligible player.

Parent Signature	(Date)	Player Signature	(Date)

PARENT / FAMILY CODE OF CONDUCT

We, the Fremont Centerville Little League Board of Directors, have implemented the following Parent / Family Code of Conduct for the important message that it holds about the proper role of parents in supporting the youth of our League and their child in sports. Family includes, but is not limited to, extended family such as grandparents, aunts, uncles, cousin, etc.

The essential elements of character building and ethics in sports are the foundations of sportsmanship and are demonstrated by the core principles of respect, responsibility, fairness, and good citizenship.

As a Parent choosing to enroll my child in Fremont Centerville Little League, I hereby pledge, for myself and on behalf of my Family or invited guests, to provide positive support, care, and encouragement for each child participating in FCLL by adhering to the following Code of Conduct:

I / We will encourage good sportsmanship by demonstrating positive support at all times.

I / We will remember that children participate to have fun, and that the game is for youth, not adults.

I / We will not engage in any kind of unsportsmanlike conduct with any official, coach, player or parent such as booing and taunting, refusing to shake hands, or using profane language, and will demand that my child do the same.

- I / We will teach my child that doing one's best is more important than winning.
- I / We will respect the officials and their authority during games.
- I / We will not confront coaches or managers at any time during games.
- I / We will refrain from coaching my child or other players during games.
- I / We will fulfill my volunteer requirements which include (at a minimum) snack bar duty. Initial:
- I / We will fulfill my fundraising obligations. Initial:
- I / We understand that smoking on Little League premises is prohibited
- I / We understand that alcoholic beverages and illegal drugs are prohibited.
- I / We will review and explain the Player Code of Conduct to my child.
- I / We will support my child by attending as many games and league activities as possible.
- T-Ball Parents: One parent or guardian will always be present at League events such as practice or games.

I also agree that if I / we fail to abide by the aforementioned rules and guidelines, I / we will be subject to disciplinary action levied by the FCLL Board of Directors or Code of Conduct Committee that could include, but is not limited to the following:

- Warning
- League Service Requirements
- Parental suspension for games
- Parental season suspension
- Parental removal from all league activities for the remainder of the current year

The Fremont Centerville Little League Board of Directors retains the sole authority to determine what, if any, disciplinary action is appropriate for any conduct infraction.

		20 I P a g a
\square I have also reviewed the Player's Code of Cond	luct for my player.	
arent or Guardian Signature	Parent or Guardian Printed Name	_ Date

MANAGER, COACH AND VOLUNTEER CODE OF CONDUCT

As managers, coaches and volunteers in Fremont Centerville Little League you should be models of good sportsmanship and behavior for your child and all children in the community including participants and spectators alike.

The Fremont Centerville Little League Board of Directors asks that you pledge to be responsible for your words and actions while coaching, officiating, volunteering and participating in Fremont Centerville Little League events, and that you conform your behavior to the following Code of Conduct:

- Place the emotional and physical well-being of players ahead of personal desire to win
- Treat each player as an individual, remembering the large range of emotional and physical development for the same age group.
- Recognize varying levels of skill, do your best to teach players different positions and allow players to play different positions to the greatest extent possible when competitively viable.
- Provide a safe playing environment for all players.
- Lead by example in demonstrating fair play and sportsmanship to all players.
- Teach the rules of the game to all players, officials, and parents.
- Remember that you are a youth sports coach and that the game is for children and not adults.
- Engage with other coaches, umpires, parents, and players in a respectful manner.
- Promote fun, fairness, and sportsmanship over winning.
- Do not use profanity or other offensive language.
- Encourage all team members to treat all players, teammates, coaches, officials, and parents with respect.
- Emphasize and foster a team atmosphere as a key to the game, while also acknowledging and applauding individual achievements.
- Be responsible for and follow league policies.
- Return all equipment and player evaluations per league policies.

I also agree that if I fail to abide by the aforementioned rules and guidelines, I will be subjected to disciplinary action levied by the Fremont Centerville Little League Board of Directors that could include, but is not limited to the following:

- Warning
- Manager/coach/volunteer suspension for games

- Manager/coach/volunteer ineligibility to participate in post-season TOC and/or All-Star tournaments
- Manager/coach/volunteer removal from all league activities for the remainder of the current year

The Fremont Centerville Little League Board of Directors retains the sole authority to determine what disciplinary actions are appropriate.

Manager/Coach/Volunteer Signature

Manager/Coach/Volunteer Printed Name

Date

PLAYER CODE OF CONDUCT

30 | P a g e Player's responsibilities are simple; be respectful of others, be responsible, play fair, always do your best, and always exhibit good sportsmanship.

As a Fremont Centerville Little League player I hereby pledge that I will:

- Practice good sportsmanship and encourage it from fellow players, coaches, officials, and parents.
- Be a team player and support my teammates.
- Be on time and attend every practice and game that I can, and will notify my coaches if I cannot.
- Work hard to improve my skills.
- Listen to and learn from my coaches.
- Congratulate the other team after each game as a demonstration of sportsmanship.
- Not use violence, unfriendly language, or insults to others.
- Be polite when I win and I will not get angry when I lose.
- Obey the rules of the game and always work for the good of the team.
- Accept the decisions of the officials with a good attitude. I will not challenge or question on-field calls by officials and/or managers and coaches.

I also agree that if I fail to follow these rules and guidelines, I could be disciplined by my Manager or Coach, the FCLL Board of Directors or Code of Conduct Committee and get any of these penalties:

- Warning
- Community Service
- Player suspension for games
- Player suspension for season including postseason (All Stars & TOC)
- Player being expelled from the league for the remainder of the current year

The Coach/Manager will discipline players up to community service. The Fremont Centerville Little League Board of Directors retains the sole authority to determine what, if any, disciplinary action is appropriate beyond community service.

Player Signature (if unable to sign, parents/guardian please	Date sign
indicating you have reviewed the policy with your player)	